

Software Analytics Harlan D. Mills Award Acceptance Speech

Nachi Nagappan

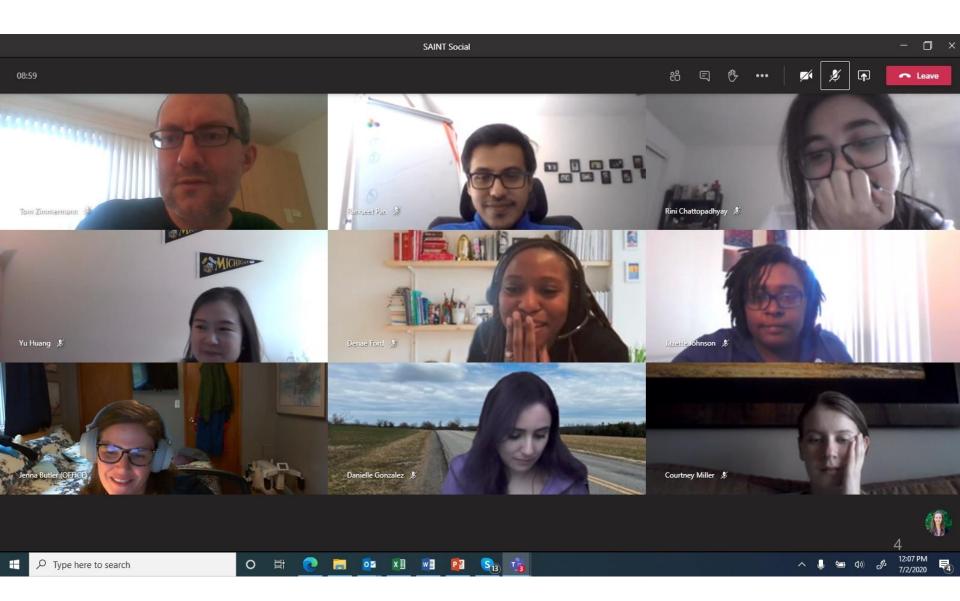
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About Me



- My name is Nachiappan. I also go by Nachi.
- <u>https://nachinagappan.github.io/</u>
- Graduated with a PhD with Laurie Williams.
- I read a lot of Franco-Belgian comics (Bande dessinées)
- Attend Comic conventions
- Miniature railroad modeling (HO and G).





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Courtney Miller

Jenna Butler

Danielle Gonzalez

Rangeet Pan



Yu Huang



Jazette Johnson



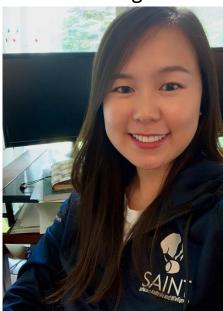
Paige Rodeghero





Rini Chattopadhyay





Courtney Miller

Jenna Butler

Danielle Gonzalez

Rangeet Pan



Yu Huang



Jazette Johnson



Paige Rodeghero



Rini Chattopadhyay









What metrics are the **best predictors of failures**?

What is the data quality level used in empirical studies and how much does it actually matter? If I increase **test coverage**, will that actually increase software quality?

Are there any metrics that are indicators of failures in both Open Source and Commercial domains?

I just submitted a **bug report**. Will it be fixed?

How can I tell if a piece of software will have vulnerabilities? Should I be writing unit tests in my software project?

Do cross-cutting concerns cause defects? Is strong code ownership good or bad for software quality?

Does **Test Driven Development** (TDD) produce better code in shorter time?

Does **Distributed/Global software development** affect quality?

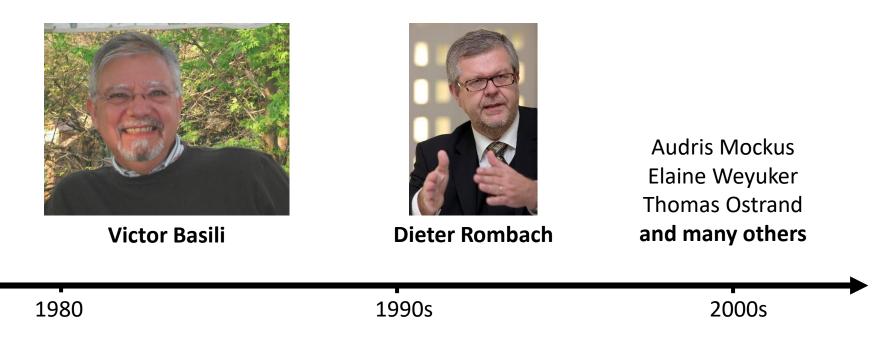
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1976: **Thomas McCabe** code complexity

1971: Fumio Akiyama

first known "size" law (Defects ~ LOC) 1981: **Barry Boehm** effort estimation





Empirical Software Engineering Experimental Software Engineering



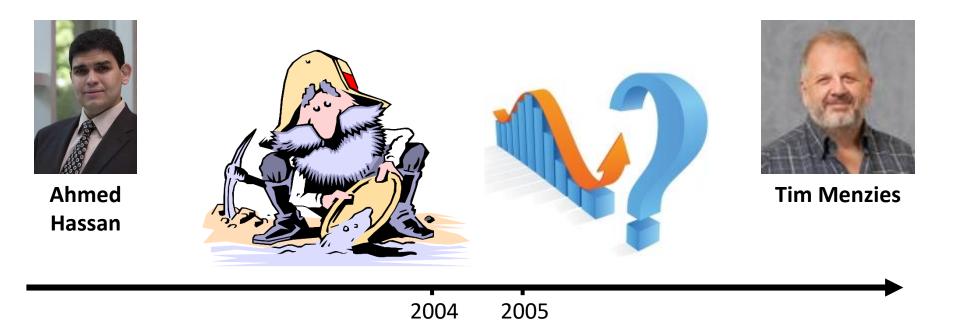
Ahmed Hassan



2004

Mining Software Repositories

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Mining Software Repositories The PROMISE Repository/Conference

2007



Nachi Nagappan founds Empirical Software Engineering at Microsoft DJ Patil and Jeff Hammerbacher

coin the term "data scientist" to define their jobs at Linkedin and Facebook

2008

2009



Ahmed Hassan founds ^I the SAIL Group in Canada

2005

Dongmei Zhang founds the Software Analytics Group at Microsoft Research Asia

2010



NSF Workshop on

Future of SE



About Informed news analysis every weekday

APR 1, 2015 @ 12:32 PM

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Functional languages rack up best scores for software quality

TRAINING TIPS

Taking short breaks during training can help you improve more quickly, video game study finds

Turns out those 36-hour Halo marathons might not actually increase think.

by Tom Briechle March 1, 2017 12.55pm



Free Apps With Ads May Be Killing Your Phone's Battery And Data Plan

Alex Konrad, FORBES STAFF Covering Silicon Alley's ad and tech scenes FULL BIO

8,293 @

Live Science > Tech

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 Issue 7590
 Research Highlights: Social Selection
 Article

NATURE | RESEARCH HIGHLIGHTS: SOCIAL SELECTION

Researchers debate whether female computer coders face bias

A preliminary study suggests code-edits by female software developers are more successful — except when their gender is known.

Dalmeet Singh Chawla

LinuxInsider > Community | Next Article in Community

Study Finds Gender Bias in Open Source Community

By John P. Mello Jr.

The Little Black Book of Billionaire Secrets

Print

Out of Touch, Study Finds By Denise Chow, Sci-Tech Editor | May 2, 2013 10:03am ET

Older Computer Programmers Not

By David Ramel = 10/03/2017



DATA

Data Scientist: The Sexiest Job of the 21st Century

by Thomas H. Davenport and D.J. Patil

FROM THE OCTOBER 2012 ISSUE

E C C SAVE

hen Jonathan Goldman arrived for work in June 2006 at LinkedIn, the business networking site, the place still felt like a start-up. The company had just under 8 million accounts, and the number was growing quickly as existing members invited their friends and colleagues to join. But users weren't seeking out connections with the people who were already on the site at the rate executives had expected. Something was apparently missing in the social experience. As one LinkedIn manager put it, "It was like arriving at a conference reception and realizing you don't know anyone. So you just stand in the corner sipping your drink—and you probably leave early." Goldman, a PhD in physics from Stanford, was intrigued by the linking he did see going on and by the richness of the user profiles. It all made for messy data and unwieldy analysis, but as he began exploring people's connections, he started to see possibilities. He began forming theories, testing hunches, and finding patterns that allowed him to predict whose networks a given profile would land in. He could imagine that new features capitalizing on the heuristics he was developing might ARTWORK: TAMAR COHEN, AND REW J BUBCLTZ, 2011, SILK SCREEN OF A PAGE FROM A HIGH SCHOOL YEARBOOK, 8.5" X19"

WHAT TO READ NEXT Big Data: The Management Revolution Making Advanced Analytics Work for You Google Flu Trends' Failure Shows Good Data > Big Data

VIEW MORE FROM THE

October 2012 Issue



Obsessing over our customers is everybody's job. I'm looking to the engineering teams to **build the experiences our customers love**. [...] In order to deliver the experiences our customers need for the mobile-first and cloudfirst world, we will modernize our engineering processes to be **customer-obsessed**, datadriven, speed-oriented and quality-focused.

http://news.microsoft.com/ceo/bold-ambition/index.html

Each engineering group will have **Data and Applied Science resources** that will focus on measurable outcomes for our products and predictive analysis of market trends, which will allow us to innovate more effectively.

http://news.microsoft.com/ceo/bold-ambition/index.html

Looking back...







Dr. Thomas Ball

Static analysis tools as early indicators of pre-release defect density. <u>ICSE 2005</u>

Use of relative code churn measures to predict system defect density. <u>ICSE 2005</u>

Assessing the Relationship between Software Assertions and Faults: An Empirical Investigation. <u>ISSRE 2006</u>



Dr. Andreas Zeller

Mining metrics to predict component failures. ICSE 2006

Extrinsic influence factors in software reliability: a study of 200, 000 windows machines. ICSE 2014



Dr. Prem Devanbu

Does distributed development affect software quality? An empirical case study of Windows Vista. ICSE 2009.

Putting It All Together: Using Sociotechnical Networks to Predict Failures. ISSRE 2009.

Don't touch my code!: examining the effects of ownership on software quality. FSE 2011.



Dr. Victor Basili

The influence of organizational structure on software quality: an empirical case study. ICSE 2008



Dr. Harald Gall

Cross-project defect prediction: a large scale experiment on data vs. domain vs. process. <u>ESEC/SIGSOFT FSE 2009</u>

Does distributed development affect software quality? An empirical case study of Windows Vista. <u>ICSE 2009</u>

Software engineering for machine learning: a case study. <u>ICSE</u> (SEIP) 2019: 291-300



Dr. Miryung Kim

A field study of refactoring challenges and benefits. <u>SIGSOFT FSE 2012</u>



Dr. Emerson Murphy-Hill

The design of bug fixes. <u>ICSE 2013</u>: 332-341

Cowboys, ankle sprains, and keepers of quality: how is video game development different from software development? <u>ICSE 2014</u>



Dr. David Lo

How practitioners perceive the relevance of software engineering research. <u>ESEC/SIGSOFT FSE 2015</u>

HYDRA: Massively Compositional Model for Cross-Project Defect Prediction. <u>IEEE Trans.</u> <u>Software Eng. 42(10)</u>: (2016)

Code Coverage and Postrelease Defects: A Large-Scale Study on Open Source Projects. <u>IEEE Trans. Reliability 66(4)</u>:(2017)



Dr. Audris Mockus

Test coverage and post-verification defects: A multiple case study. <u>ESEM 2009</u>



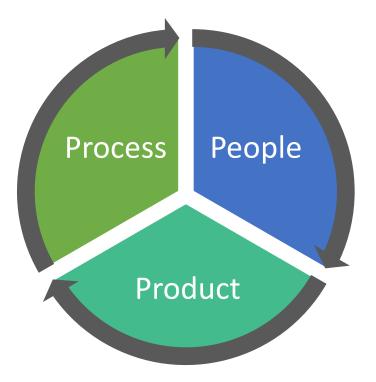
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SAINT

Software Analysis and Intelligence

The 3 P's of Productivity



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SAINT Focus Areas

Developer Communities	Future of Software Creation
 GitHub, Visual Studio Fostering empathy in developer communities 	 Understanding how developers and processes work now and identifying future trends
 Understanding how identity-based signals support an inclusive, open environment 	 Software 2.0 Productivity of software teams Remote work
 Non-traditional software engineer experience 	

The common goal of our work is to understanding productivity and build interventions to better support programmers.

SAINT Focus Areas – Milestones



Developer Communities

PR Acceptance Bias

Gender Diversity in GitHub projects



Future of Software Creation

Effort estimation at the PR level

SE for ML

DEVELOPER COMMUNITIES

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More specifically the goal of this study

To understand the influence of geographical location on pull request acceptance decisions in GitHub?

- Geographical location of submitters
- Same geographical location of submitters and integrators

The Data Source

- GHTorrent data
- 1069 projects and 370,411 pull requests developed in Python (357), Java (315), Ruby (359), and Scala (38).
- Represent top 1% of the projects developed by using pull requests as the mode of collaboration.
- We use countryNameManager script by Bogdan et al and others from UC Davis.

Observations

- Controlling for the confounding effects of
 - Project characteristics
 - Developer characteristics
 - Pull request characteristics

Geographical location explains significant differences in pull request acceptance decisions.

Compared to the United States, submitters from United Kingdom (22%), Canada (25%), Japan (40%), Netherlands (43%), and Switzerland (58%) have higher chances of getting their pull requests accepted.

✓ However, submitters from Germany (15%), Brazil (17%), China (24%), and Italy (19%) have lower chances of getting their pull requests accepted compared to the United States.

 Submitters and integrators having the same nationality increases the chances of pull request acceptance decisions by 19% compared to when submitters and integrators are from different countries.

Submitters

SUBMITTERS

 Submitters from some countries perceive to experience bias more compared to other countries.

✓ Observations in agreement with quantitative analysis.

Integrators

INTEGRATORS

- ✓ 53% more integrators perceive that they encourage submitters from their nationality to participate.
- ✓ 8 out of 10 integrators feel that it is easy to work with submitters from the same nationality.
- ✓ Integrators do not feel that submitters from some nationalities are better at writing pull requests compared to others, except for India.

Gender Diversity in GitHub

• Worked with a large international collaboration between MSR, SMU, DELFT, IIIT.

Region	Region	Count	Percentage		
Level 1	Level 2	Count	Man	Woman	Un-
					known
Africa Northern Africa		91	91.21	5.49	3.33
Africa	Sub-Saharan Africa	273	92.67	3.66	3.66
Americas	Latin America and	2547	93.29	4.75	1.96
	the Caribbean				
Americas	Americas Northern America		90.27	7.47	2.25
Americas	Others	5	80.00	0.00	20.00
Asia	Central Asia		88.24	2.94	8.82
Asia	Eastern Asia		80.46	10.10	9.44
Asia	South-eastern Asia	686	87.90	6.85	5.25
Asia	Southern Asia	1463	91.46	5.47	3.08
Asia	Western Asia		93.19	3.40	3.40
Europe	Eastern Europe		94.35	2.90	2.75
Europe			92.71	5.38	1.91
Europe	1 1		94.77	3.11	2.12
Europe	1 1		92.94	3.88	3.18
Oceania	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		92.62	5.13	2.25
	New Zealand				
Oceania	Melanesia	5	80.00	0.00	20.00
Oceania	Polynesia	5	100.00	0.00	0.00
Unknown	Unknown	12123	61.96	6.22	31.82

Results

- There is no strong correlation between gender and geographic diversity.
- Since 2014, there has been a small and statistically significant improvement of gender diversity in North America and South-Eastern Asia, but negligible change elsewhere.

Results

- Many of the barriers and motivations for contributing converge across geographic region.
 - Lack of resources
 - Goal alignment shift
 - Poor engineering environment
 - Poor working environment
 - Unclear onboarding
 - Inactivity on projects

FUTURE OF SOFTWARE CREATION

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Application areas

"Please briefly describe your AI-based product, feature, or service in a few sentences."

Ads
Bing
Cognitive Services
Cortana
SharePoint
Skype
Store
Teams

Human Resources Legal Mobile Office Research Security Windows

Business Content Moderation Customers Devices Drawing Education Environment Gaming Healthcare Incident Management Infrastructure Knowledge Graph News Software Engineering User activity / UX VR/AR

Algorithms in use

Classification Clustering Dynamic Programming Signal Processing Statistics Fraud Detection Navigation Knowledge Graph Root Cause Analysis Social Network Analysis User Behavior Modeling Tools/Services **Search** Relevance Ranking Query Understanding

Recommendation Profile Matching Collaborative Filtering Visual Design

Prediction Risk Prediction Forecasting (Sales and Marketing)

Decision Optimization

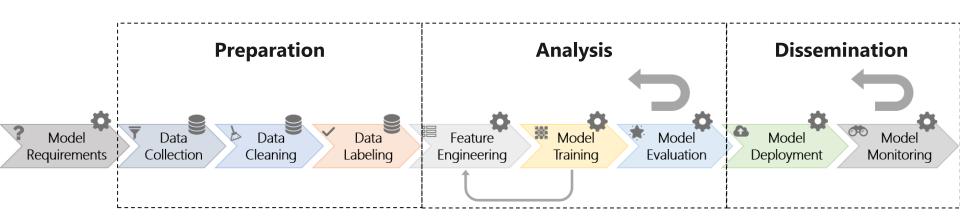
Resource Optimization Planning Pricing Bidding Process Optimization Vision Face Recognition Gesture Recognition Image Understanding OCR

Speech Speech-to-Text Speaker Identification

NLP

Entity Recognition Q&A Sentiment Analysis Bots Intent Prediction Summarization Machine Translation Grammar Checking Ontology Construction Text Similarity

Machine Learning Workflow



 Average reported hours/week

 4.4
 4.7
 4.5
 2.9
 4.6
 5.4
 3.8
 5.1
 2.6

Percent of respondents who work on this activity

44% | 42% | 40% | 30% | 38% | 40% | 40% | 36% | 29%

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Common challenges

End-to-end tool fragmentation Tools can make ML too difficult Data collection and cleaning is hard Education and lack of expertise Debugging is hard Model evaluation and deployment



Challenges differ by experience

Common to Everyone

End-to-end tool fragmentation Data collection, cleaning, management

Low experience

High experience

Education and training Integrating AI into larger systems Need for specific tools Scalability Educating others Model evolution, evaluation, and deployment

Best practices for machine learning

ML tools need to be better stitched into the ML workflow and the workflow needs to be **automated**.

Center development around data (sharing, provenance, versioning).

Educating non-specialists in ML takes a lot of time but it worth the effort. Leverage **internal training** and **knowledge sharing**.

ML models are difficult to debug. Using simple, explainable, and composable models helps.

Use carefully designed test sets, score cards for evaluating combo flights, and human-in-the-loop evaluation.

Do not decouple model building from the rest of the software.

Data, data, data

Traditional software engineering focuses mainly on code, not on data.

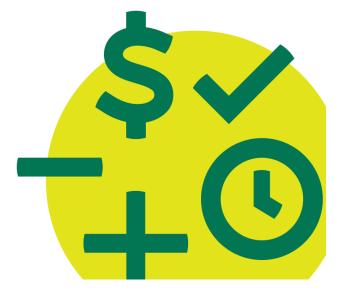
- How is data stored, versioned, and tracked in repositories?
- Data must be changed out every few months to satisfy compliance requirements.

Teams suggest

- "Pay a lot of attention to the data."
- "Put more effort on data collection and annotation"
- "Be relaxed about framework / machine learning code, but careful & deliberate about data & objectives."
- "Standardize on terminology and naming conventions such as the same type of user_id"
- "Reuse the modules or data as much as possible to reduce duplicate effort."

Effort Estimation

"In software development, *effort estimation* is the process of predicting the most realistic amount of effort (expressed in terms of personhours or money) required to develop or maintain software based on incomplete, uncertain and noisy input"



Definition from Wikipedia

Overruns

66% of enterprise software projects have cost overruns

22% of enterprise software projects go beyond estimated schedule

17% of IT projects go so bad that they can threaten the very existence of the company

Based on McKinsey report

Model

Process

• Number of active PRs at this time, Is it a bug fix, Is it a feature, Number of reviewers

Developer

• Age of the developer in current team, Age of the developer in current repo, Age of the developer in Microsoft

Churn

• Class churn, Method churn, Loop churn, Class member churn, Loc changed

Temporal

• Day of the week, Average age of PRs With similar paths

Architectural

Feature Space

• Number of paths touched, Number of distinct file types, Is csproj being edited, Is it a refactor, Is it a deprecate

Feature Correlations

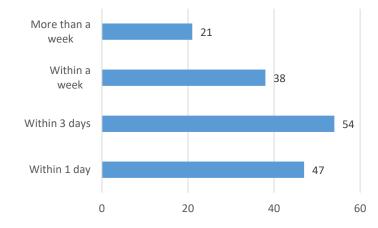
Positive	Negative
 Day of the week Average age of PRs of a developer Average age of PRs which touched similar paths 	 Age of the developer in current repo Age of the developer in current team Is the PR fixing a

Is the PR fixing a bug?

Nudge Comment

ss	Sankie Service 04/01/2019		Resolved ~
	Analyzing historic data and trends, PRs like this tend to be completed in <i>110</i> is already 2 days past the estimated time frame, you may want to consider d ds completion.		
	Please provide feedback/comments/questions here. This data was generated by machine learning suggestions. Please do one of the following: a) Please Resolve the comment if the comment is reasonable. b) Please mark the comment as Won't Fix if it is not relevant.		
DT	Derek 04/02/2019 This was reasonable. This PR sat stale while doing work for FHL week, so it was untouched for period.	or an extended	
٢	Write a reply	Reactivate	

Evaluation



Category	Count	Time from Decoration - Completion
Non-Notified PRs	1655	103.07
Notified PRs	1069	71.27

Average time to completion

No.of PRs completed after notifying



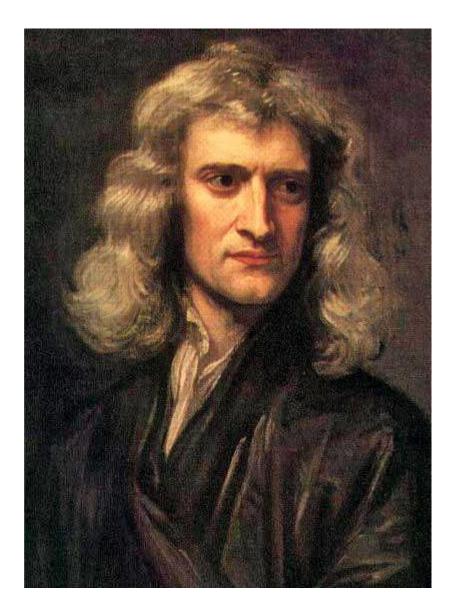
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Anecdotes

"The pipeline is failing and blocking this check in. Followed up with an ICM incident! "

"I thought the approximation was pretty good. Making few more changes and pushing this PR through! Thanks! " Comment resolution percentage is 73.3%

"The approximation does sound about right. I went on-call which led to delay in check-in in this case. Normally, it would have been within about that range"



Isaac Newton in 1675: "If I have seen further it is by standing on the shoulders of Giants."

THANKS TO...





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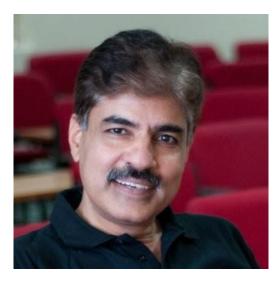






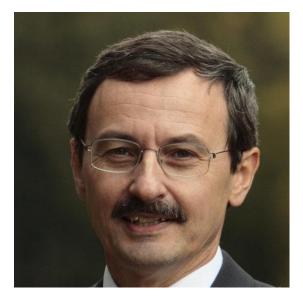




















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Ken



Baishakhi



Laura



Erik

lucas

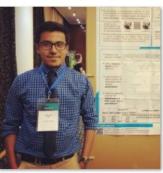


Foyzul



Pavneet







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shilpa



Avushi



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Baishakhi



Laura

Song





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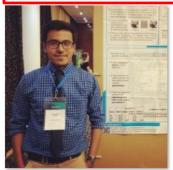
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Pavneet



Jeff



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Thank you!